

INVITATION

Dear Mr Smith

We understand that in July there are to be what you call Military Exercises (what we call War Games) taking place under the banner 'Talisman Sabre 2015'. We know that some of these games will be happening in the Shoalwater Bay area of Queensland.

We come in peace. We are the enemies of no-one (we pose no actual, physical threat to anyone). However, we do admit to being sworn enemies of militarism itself. In our view the US-led 'War Machine' presents a danger to everyone on Earth. We believe that violent, military interventions serve no useful purpose but, instead, bring only disruption, destruction and unhappiness. We intend using Talisman Sabre to demonstrate this belief. We see Talisman Sabre merely as practice in this 'art' of destruction and therefore of no true benefit to humankind.

On the other hand these War Games present an opportunity the playfully-minded amongst us simply cannot resist!

So, whilst the military machine exercises its capacity to destroy life, we intend to exercise our capacity to enjoy life. While you play at war, we will just play - for peace. (And pray for peace.)

To that end we propose an alternative game on the sidelines of yours. Not a war game - but a game in the correct sense of the word, played for fun and to develop humane skills. The system under which you operate (your 'terms of employment') gives you no choice about whether or not you join this game. Your position obliges you to do so... Nevertheless, in the spirit of civil disobedience,

**You and all your men and women are
cordially, formally and mischievously,
invited to take part in**

**A TRULY TERRIFIC GAME OF
'HIDE AND SEEK'**

(We being the hiders, your lot the seekers)

No RSVP necessary

We think that this proposition could even, in a way, add a touch of realism to what might otherwise be carefully staged events with predictable outcomes. We can offer the Talisman Sabre 2015 War Games a whiff of the unexpected. A little bit of spice. A teaspoonful of garam masala. We might even make it just a little bit more like the chaos of war - but without the very real agony of such chaos.

This is how the game might begin:-

As some of your lot proceed along one of the many roads in the Shoalwater Bay military area, some member or members of the participating armed forces will see a trespasser at the side of the road, easily recognizable as - THE CAT IN THE HAT.

How the next move plays out is dependent on how you choose to play it.
All you need do is tell your lot to

! WATCH OUT FOR THE CAT IN THE HAT !



You have been advised.
Provocateurs for Peace.